

Software Engineering Department

Advisory Board – Meeting Minutes

Date: 10-March-2020, Time: 1:30 PM – 2:30 PM

Meeting chair: Dr. Omar Meqdadi

Attendees (Advisory Board Members):

1. Eng. Ahmad Jaradat, Technical Director, Mawdoo3
2. Ayad Al-Ashram, JSSO Director, Int@j
3. Mohammad Abu Bakr, Quality Manager, ESKADENIA Software

Attendees (Department Members):

1. Dr. Luay Alawneh
2. Dr. Mohammed Al- Zinati

The meeting started by discussing the following:

1. The mission and vision.
2. The objectives and the intended learning outcomes.
3. The study plan of several courses such as system analysis and design, programming in python, and project management courses. The board members were impressed about the comprehensiveness of the study plan that would produce highly competitive software engineering graduates.
4. Practical training of students in the industry of Jordan.
5. graduation projects and the members recommended that industry should be involved in these projects.

The meeting was concluded by hearing from the members about their recommendations about their expectations from our graduates, and they suggested the following:

1. The most important is to have solid understanding of the basics of programming.
2. Excellent understanding of Object Oriented concepts.
3. Excellent problem solving skills.
4. The instructor needs to motivate the average student to excel.
5. English language: all agreed that the graduates' proficiency in English is below average and that the university should work on improving this important aspect.

They also suggested the following to the department:

1. Adding advanced courses regarding the new trends of software engineering to our study plan such as distributed systems and scalability courses.
2. Offering days for open discussion between representatives of local companies and our students to help students drawing plans for their future.
3. Involving experienced people from the industry in the teaching process.
4. motivate the faculty members to have their sabbatical in the industry.

5. Offering programming competitions for the students that may be sponsored by the industry